

```

package carsInPark;
import java.util.concurrent.Semaphore;

// Example threads Java car Park 14.10.2021
// inspired on work Distr Systems 1993 Leic IST (Leic94)

// Test sample: 12 cars, 1 parking with 1 entry, 1 exit,
// 2 main rooms, park1(with 3 places) + park2 (also 3 places),
// separated by a narrow hall (2 places, 1 sense)

public class Car extends Thread{

    private int carId;        private Semaphore s1,s2,s3;

    public Car(int i, Semaphore s1,Semaphore s2,Semaphore s3) {

        carId=i;    this.s1=s1; this.s2=s2; this.s3=s3;
    }

    // basic display, sorry! Next version... maybe ???
    private static void write(int carId, int col,String str) {
        String str2="    "+str;
        if (carId%col == col-1) { // basic visualization
            System.out.println (str2); System.out.println (" ");
        }
        else System.out.print (str2);
    }

    private void carWantsToEnterPark1() {
        write(carId, 8,"Car" +carId+" begins.");
        //System.out.println ("    Auto" +carId+" gaat naar park1.");
        try {Thread.sleep((int)(Math.random()*500));}
        catch(InterruptedException e) {};
    }

    private void carEntersPark1(){

        write(carId, 2,"Car" +carId+" in park1.");
        //System.out.println ("    Auto" +carId+" ga de park1 binnen.");
        try {Thread.sleep((int)(Math.random()*2200));}
        catch(InterruptedException e) {};
    }

    private void carLeavesPark1Text(){

        //write(carId, 2,"Auto" +carId+" verlaat park1 => naar hall.");
        write(carId, 2,"    Car" +carId+" leaves park1 => goes to hall.");
    }

    private void carInHall(){ // not random, but sequential
        try {    Thread.sleep(300); }    catch(InterruptedException e) {};
    }

    private void carGoesToPark2Text(){

        write(carId, 3," Car" +carId+" goes into park2.");
    }
}

```

```

        //System.out.println (" Auto" +carId+" ga de park2 binnen.");
    }

    private void carInPark2(){
        try {Thread.sleep((int)(Math.random()*2200));} catch(InterruptedException
e) {};
    }

    private void carLeavesPark2Text(){
        //System.out.println (" Auto" +carId+" verlaat park2.");
        write(carId, 2, " Car" +carId+" leaves park2.");
    }

    // watch out text order: threads almost at same time could
    // inverse text order e.g. at release and acquire of semaphores

    public void run() {

        carWantsToEnterPark1();
        try {s1.acquire();} catch(InterruptedException e) {};

        carEntersPark1();carLeavesPark1Text();
        try {s2.acquire();} catch(InterruptedException e) {};
        try {Thread.sleep(100);} catch(InterruptedException e) {};
        s1.release(); // sleep: car exits park1 before another comes in

        carInHall(); carGoesToPark2Text();

        try {s3.acquire();} catch(InterruptedException e) {};
        try {Thread.sleep(100);} catch(InterruptedException e) {};
        s2.release(); // sleep: car exits hall before another comes in

        carInPark2();carLeavesPark2Text();
        s3.release();
    }

    public static void main(String[] args) {

        int nSemaphors=3; Semaphore [] s = new Semaphore[nSemaphors];

        s[0]=new Semaphore(3); // 3 places in park1
        s[1]=new Semaphore(2); // 2 places in hall
        s[2]=new Semaphore(3); // 3 places in park2

        int nCars=15; Car [] c =new Car[ nCars]; // for thread pool

        for(int i=0;i< nCars;i++) {
            c[i]=new Car(i,s[0],s[1],s[2] );    c[i].start();
        }

        // main thread (this) sleeps 5.7
sec
        try {Thread.sleep(5700);} catch(InterruptedException e) {};
        System.out.println (" joins: \r\n");

        for(int i=0;i< nCars;i++) {
            try {c[i].join();} catch(InterruptedException e) {};
            write(i, 8, " Car" +i+" Ends.");
        } // end for => Main proc waits that all cars exit park2.
    }

```

```
    } // end main  
} // end class
```